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Corona Project Write Up

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Mobile Game and App

Corona Extra

Liked:

* Corona bottle incorporated
* “Niceeee” – almost everyone
* Liked the sprite sheet of different limes
* Limes bouncing off each other

Disliked:

* Hitbox of corona was not quite perfect

Wanted to see implemented:

* Need power up mode:
* 1k points - becomes tequila
* Move and shoot at the same time
* Have to tap on the ship to fire, would like to move and fire from anywhere
* Update sounds
* Beach noises

We probably won’t implement the power up mode, or make the hitbox perfect, but I think that we will try to change the fact that you cannot move and shoot at the same time and make the hitbox a bit tighter. We will also try to change the noises to be a little bit more costal and beach like, as that’s what you need with a corona, the beach. Finally, change the fact that you cannot shoot from anywhere, so that the player can.

CHANGES MADE:

We ended up incoroporating a small amount of the aforementioned feedback into the game. Specifically, modifications were made to allow the player to shoot from anywhere. I.E. the player can now tap anywhere on the screen to shoot. The carona hitbox is still not fantastic, however there was not an obvious way to fix this. Additionally, we could not find a beach soundtrack, so space will have to do ;)